

Beyond scalability limitations: Massively parallel rational approximation of oscillatory problems

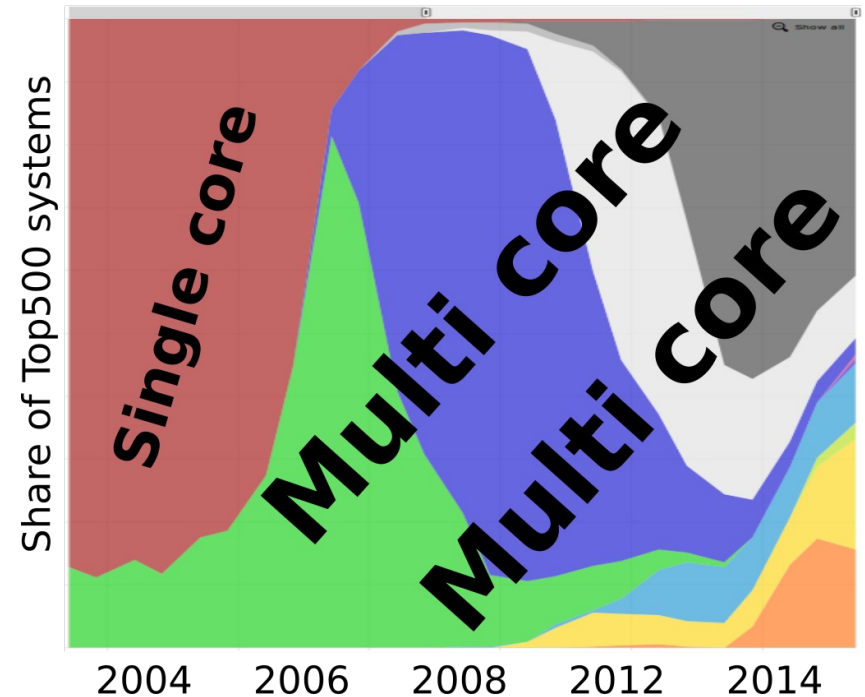
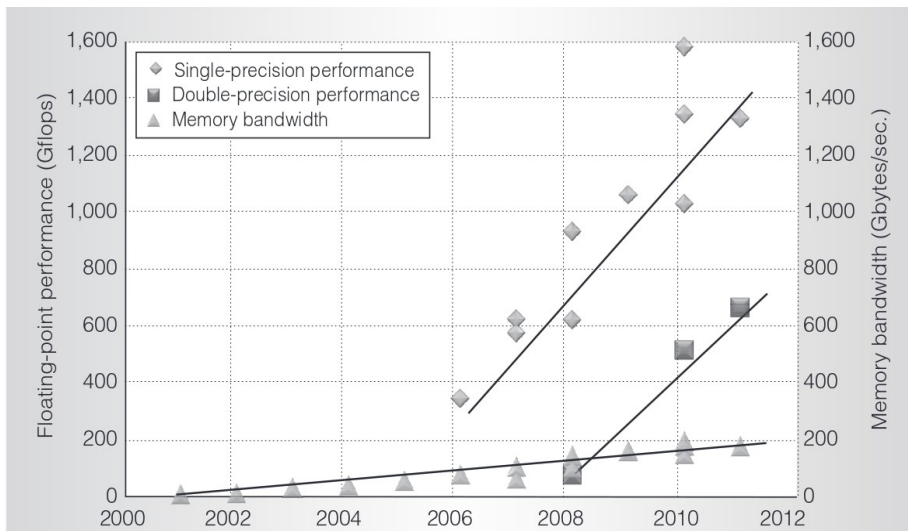


Martin Schreiber <M.Schreiber@exeter.ac.uk>
with Terry Haut, Pedro Peixoto, Beth Wingate

Computational limitations: HPC trend towards data parallelism

- Increase in frequency stagnated
- Performance increase dominated by increase in data parallelism
=> multi-core, SIMD
- Bandwidth/Latency bottlenecks increasing:

Source: Top500.org

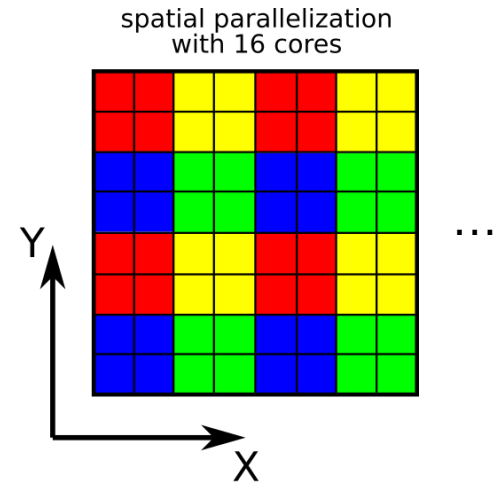
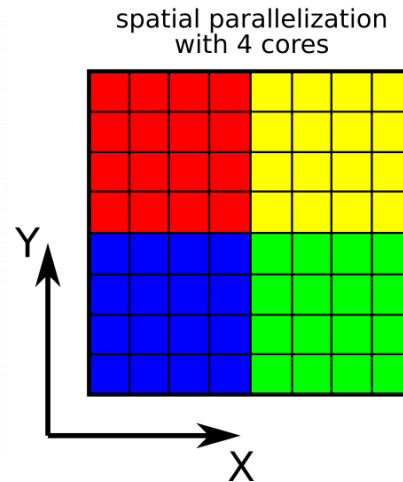


GPUs and the future of parallel computing
Stephen W. Keckler, William J. Dally, Brucek Khailany,
Michael Garland, David Glasco



Further challenges + limitations for real time requirements (between strong and weak scaling)

- **Challenges:** Varying core frequency, system noise, caching side-effects / false sharing, fault tolerance, memory-bandwidth limitation, threading overheads (starting), synchronization overheads, hardware scaling, communication, etc. are limiting performance for strong scaling problems



- What to do if scalability limitation is reached or we need run the simulations faster?

Img Source: <http://portal.uni-freiburg.de/aam/abtlg/wissmit/agkr/muellert/finite-volume-schemes-for-the-shallow-water-equations-on-the-sphere>

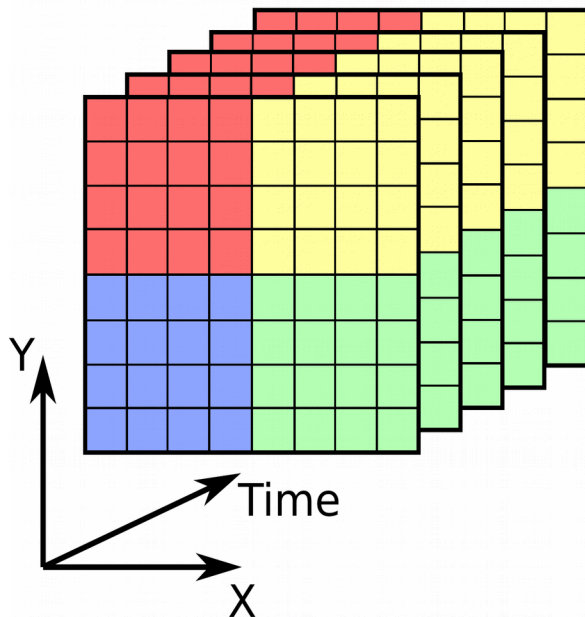


Parallelization-in-time

Use time as an additional “dimension” of parallelism

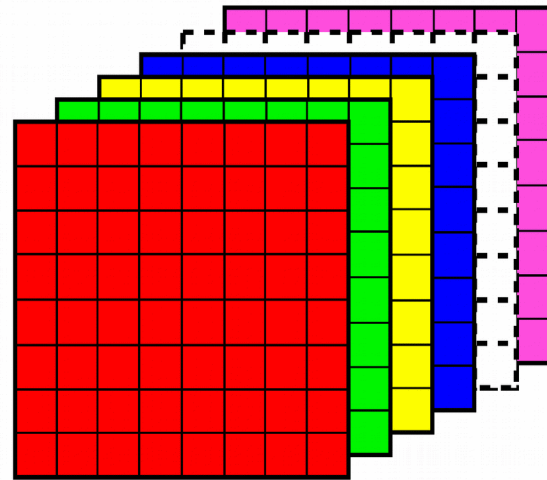
Standard time stepping:

Compute time step,
advance in time

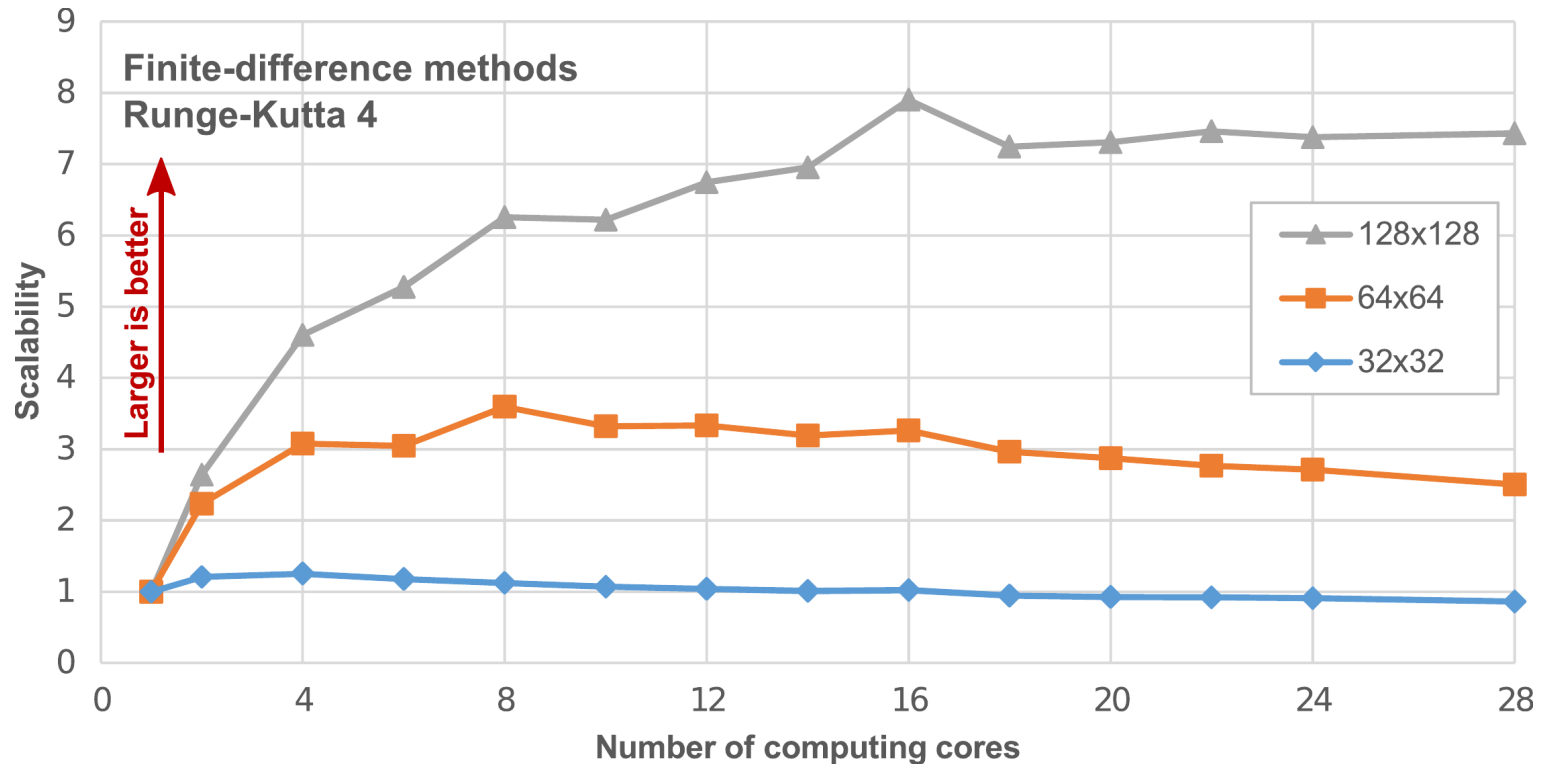


Parallelization in time:

Potential to compute solutions
ahead of current time step



Example: Lin. Shallow-water equations



- 2x 14 cores, Intel Xeon(R) CPU E5-2697, no hyperthreading, compact affinities
- Finite-difference method, linear parts of SWE, Runge-Kutta 4, C-grid (staggered)
- Shared-memory parallelization only, no distributed-memory communication overheads
- Scalability limited



A brief and (definitively incomplete!) overview of Parallelization in time

- Parallelization-in-time aims at new degrees of parallelization
- Variety of methods available:
 - **“Iterative” in time:**
 - Spectral deferred corrections (SDC)
 - Revisionist Integral Deferred Correction (RIDC)
 - Parareal
 - **“Direct” in time with exp. Integrators:**
 - ParaExp (direct without non-linearities)
 - *Rational approximation of an exponential integrator (REXI)*
 - Mixture (e.g. use ParaExp/REXI with Parareal)

[Gander] 50 Years of Time Parallel Time Integration, Martin J. Gander
[Parareel] Résolution d'EDP par un schéma en temps «pararéel»,
Jacques-Louis LIONS, Yvon MADAY, Gabriel TURINICI



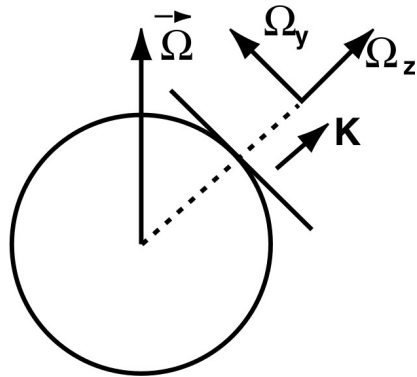
Parallelization in time for linear part of shallow water equations on f-plane



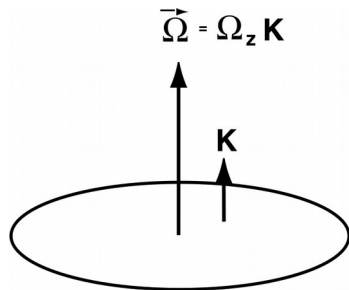
Shallow-water equation on f-plane

Shallow-water equations are used as test cases to develop dynamical cores for climate and weather simulations

- Coriolis force for simulation on the sphere



- Consider only small area with constant Coriolis frequency



- Advective (non-conservative) formulation with $U := (\eta, u, v)^T$

$$U_t = L(U) + N(U)$$

$$L(U) := \begin{pmatrix} -g\partial_x & f \\ -g\partial_y & -f \end{pmatrix} U$$

$$N(U) := \begin{pmatrix} -(\eta u)_x - (\eta v)_y \\ -uu_x - vv_y \\ -uv_x - uv_y \end{pmatrix}$$

Image source:

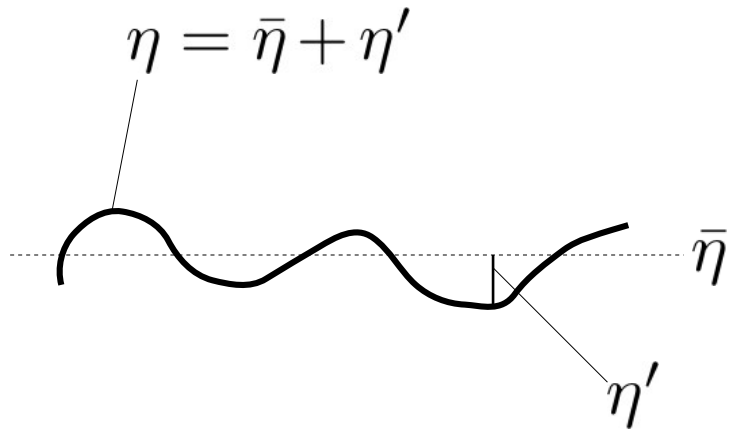
Atmospheric and oceanic fluid dynamics, Geoffrey K. Vallis, <http://weknowyourdreams.com/earth.html>



Shallow-water equation on f-plane

- Mean height $\bar{\eta}$
 - Perturbation η'
 - Fluid height
- Linear operator:
Use mean height + perturbation

$$L(U) := \begin{pmatrix} 0 & -\bar{\eta}\partial_x & -\bar{\eta}\partial_y \\ -g\partial_x & 0 & f \\ -g\partial_y & -f & 0 \end{pmatrix} U$$

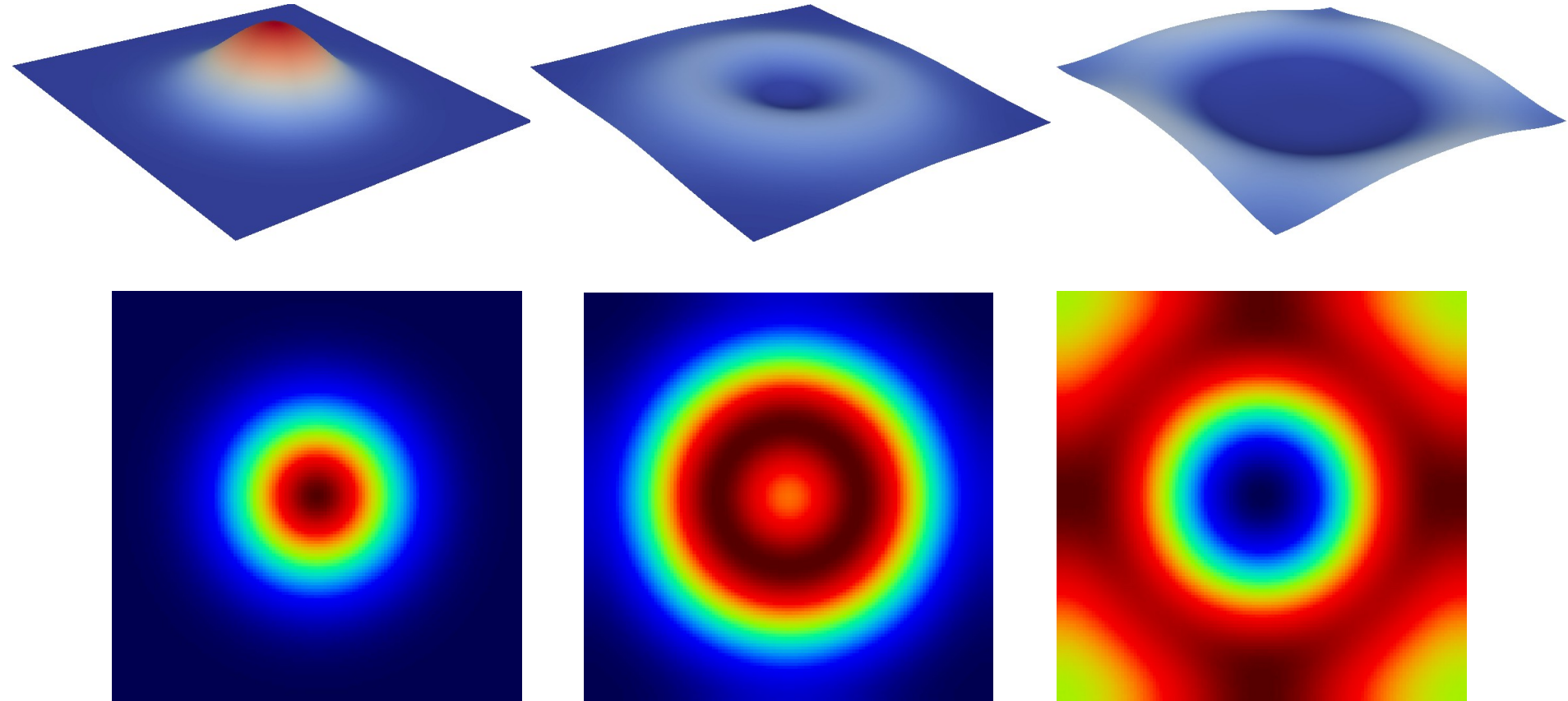


- In this work, we **neglect the non-linear parts** (future work)



Pictures! Pictures! Pictures!

Height field on biperiodic plane



Exponential integrators

Exponential integrator?!?

- For linear operator L , the exponential integrator is given by

$$\vec{u}(t + \Delta t) := e^{\Delta t L} \vec{u}(t) \quad L(U) := \begin{pmatrix} 0 & -\bar{\eta}\partial_x & -\bar{\eta}\partial_y \\ -g\partial_x & 0 & f \\ -g\partial_y & -f & 0 \end{pmatrix} U$$

- Exponential integrators are a **non-standard time integrators**:
Different to RK n , Leapfrog, ...
- **No error** in time
- **Arbitrary long time step size**
=> Does not suffer of small time steps for highly oscillatory solution
- **Challenging** to find efficient solver



Computing exponential integrators

- Efficient computation of exponential integrator?
- Straightforward Eigenvector decomposition too expensive (not feasible for large matrix) and too memory demanding

$$e^{\mathbf{A}} = \sum_{k=0}^{\infty} \frac{1}{k!} \mathbf{A}^k = \sum_{k=0}^{\infty} \frac{1}{k!} (\mathbf{T}\mathbf{\Lambda}\mathbf{T}^{-1})^k \quad e^{\mathbf{A}} = \mathbf{T} \begin{bmatrix} e^{\lambda_1} & 0 & \dots & 0 \\ 0 & e^{\lambda_2} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & e^{\lambda_n} \end{bmatrix} \mathbf{T}^{-1}$$

- Different solver strategies exist: Nineteen Dubious Ways to Compute the Exponential of a Matrix, Twenty-Five Years Later, Cleve Moler, Charles Van Loan
- We use the property that EVs are all imaginary: **exp(i x)** (skew Hermitian matrix L)

$$L(U) := \begin{pmatrix} 0 & -\bar{\eta}\partial_x & -\bar{\eta}\partial_y \\ -g\partial_x & 0 & f \\ -g\partial_y & -f & 0 \end{pmatrix} U$$

- See also: High-order time-parallel approximation of evolution operators
Terry Haut, T. Babb, P. G. Martinsson, B. Wingate



Step 1) Approximation of $\exp(ix)$

- Use Gaussian as basis function

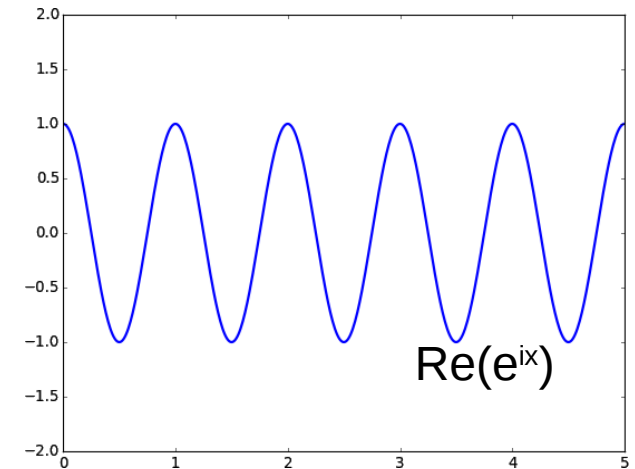
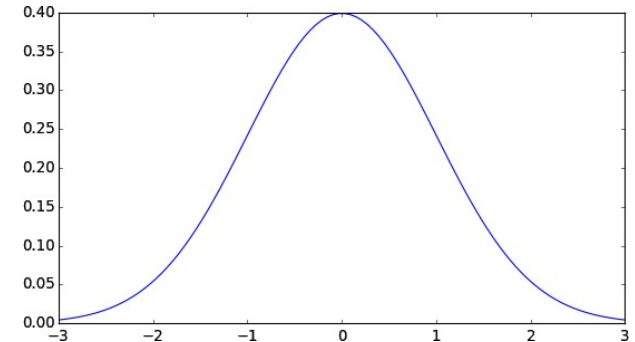
$$\psi_h(x) := (4\pi)^{-\frac{1}{2}} e^{-x^2/(4h^2)}$$

- Use superposition to approximate e^{ix}

$$e^{ix} \approx \sum_{m=-M}^M b_m \psi_h(x + mh)$$

h Sampling accuracy (cf. Nyquist theorem)

M Number of samples

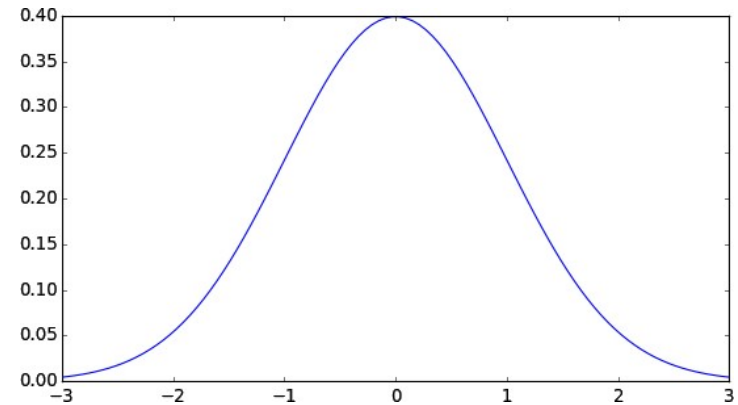


On approximate approximations using Gaussian kernels, V. Maz'ya, G. Schmidt



Step 2) Approximation of Gaussian basis function

Use rational approximation or Gaussian basis function



$$\psi_h(x) := (4\pi)^{-\frac{1}{2}} e^{-x^2/(4h^2)}$$

$$\psi_h(x) \approx \operatorname{Re} \left(\sum_{l=-L}^L \frac{a_l}{i \frac{x}{h} + (\mu + i l)} \right)$$

Tabulated values

Fast and accurate con-eigenvalue algorithm for optimal rational approximations., T. S. Haut & G. Beylkin



Approximation of an approximation

$$b_m = e^{-imh} e^{h^2}$$

- Approximation of function

$$e^{ix} \approx \sum_{m=-M}^M b_m \sum_{l=-L}^L \operatorname{Re} \left(\frac{ha_l}{ix + h(\mu + i(m+l))} \right)$$

Approximation of Gaussian basis function
Approximation of exp(ix)

- Specialize on exp(ix):

$$e^{ix} \approx \sum_{n=-N}^N \operatorname{Re} \left(\frac{\beta_n^{\operatorname{Re}}}{ix + \alpha_n} \right) + i \operatorname{Re} \left(\frac{\beta_n^{\operatorname{Im}}}{ix + \alpha_n} \right)$$

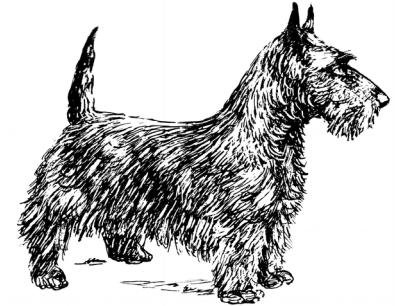
High-order time-parallel approximation of evolution operators, Terry Haut, T. Babb, P. G. Martinsson, B. Wingate



Rational approximation of an exponential integrator: (T)REXI

- Approximation of real values of $\exp(ix)$:

$$e^{ix} \approx \sum_{n=-N}^N \operatorname{Re} \left(\frac{\beta_n}{ix + \alpha_n} \right)$$



Terry(er)

- Approximation to linear operator L :

$$U(\tau) = e^{\tau L} U(0) \approx \sum_{n=0}^N \gamma_n^{\operatorname{Re}} \underbrace{(\tau L + \alpha_n)^{-1}}_{\text{Complex shifted poles}} U(0)$$

!!! System of equations to solve !!!

Complex shifted poles

High-order time-parallel approximation of evolution operators, Terry Haut, T. Babb, P. G. Martinsson, B. Wingate



Solving (L+alpha)⁻¹

$$L(U) := \begin{pmatrix} 0 & -\bar{\eta}\partial_x & -\bar{\eta}\partial_y \\ -g\partial_x & 0 & f \\ -g\partial_y & -f & 0 \end{pmatrix} U$$

- Step 1)

Reformulate as Helmholtz equation and solve for height:

$$((\alpha^2 + f^2) - g\bar{\eta}\Delta)\eta = \frac{f^2 + \alpha^2}{\alpha}\eta_0 - \bar{\eta}\delta_0 - \frac{f\bar{\eta}}{\alpha}\zeta_0$$

- Step 2)

Directly compute velocity (u,v):

$$U = A_\alpha^{-1}(U_0 - g\nabla\eta)$$

$$A_\alpha^{-1} = \frac{1}{f^2 + \alpha^2} \begin{pmatrix} \alpha & f \\ -f & \alpha \end{pmatrix}$$



Time for results

Analytical & parallel performance results



SWEET:

Shallow Water Equations Environment for Test, Awesome!

(can be used for more than just SWE)

Framework for 2D simulations on regular Cartesian grid

Unified equation programming model:

- Use same notation for spectral and FD methods
- Example: $h += dt * (u * h + v * h);$
- Support for different grid layouts, e.g. Arakawa A- and C-grids

Space-discretization:

- Spectral methods
(Similar to SPH-basis of ECMWF model)
- Finite differences
(Similar to FD in ENDGame, MPAS)

Time-stepping methods:

- Euler
- Runge-Kutta 2,3,4
- **REXI**

Parallelization:

- **Space:** OpenMP
- **Time:** MPI/OpenMP

Fast trigonometric-based spectral solvers:

- Allows computing certain solutions directly
- E.g. for Poisson,
(specific) Helmholtz problems

SWEET is Open Source: <https://github.com/schreiberx/sweet>
(Code should be part of HPC publication to allow reproducibility of results)



Evaluation of (T)REXI: Accuracy results

$$f(x) \approx \sum_{m=-M}^M b_m \psi_h(x + mh)$$

- How to choose h and M ?
 - Number of samples M
 - Sampling accuracy h (cf. Nyquist theorem)
- What are the dependencies of h and M ?
 - N : Resolution $N \times N$
 - L operator (frequencies)
 - Used solver for $(L+a)^{-1}$ (spectral or finite differences)
 - Time step size dt



Evaluation of (T)REXI for varying h & M

res=64x64, eps=1, dt=0.1, DT=1, Gaussian scenario

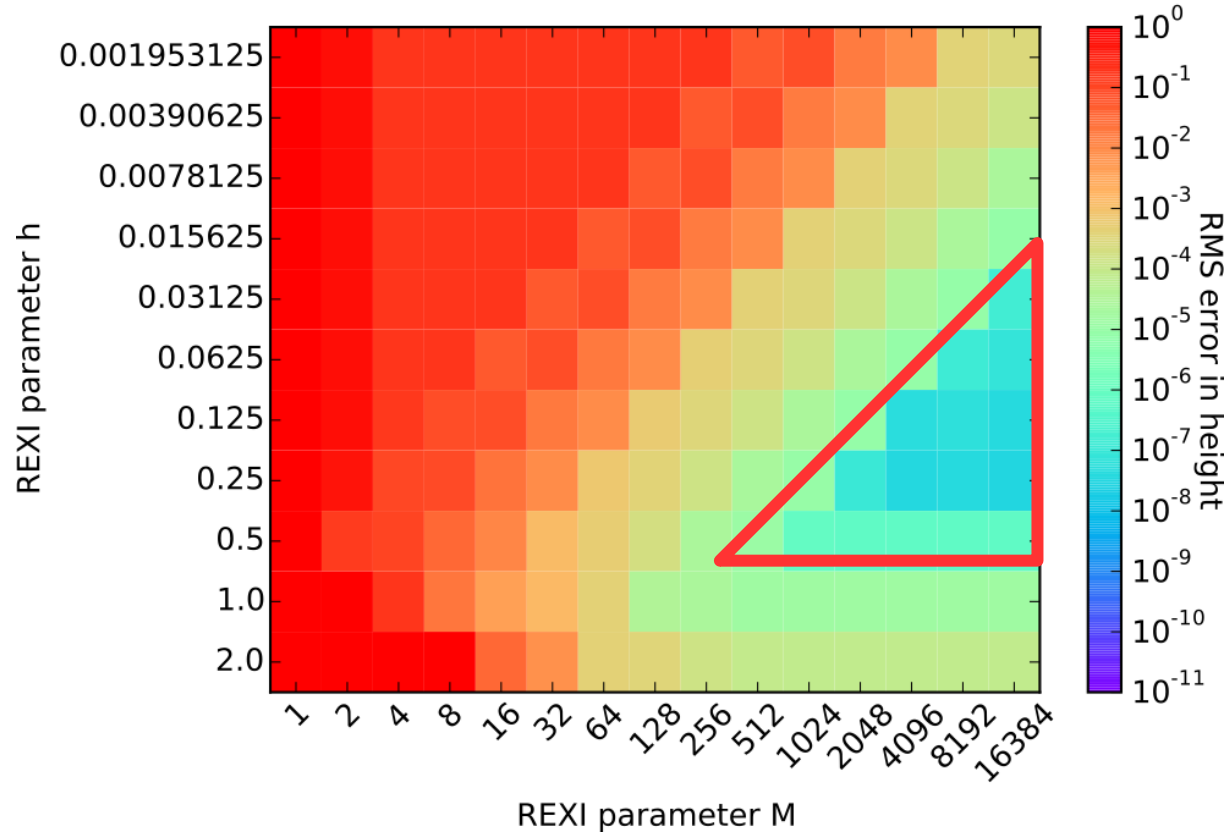
Test environment:

- Spectral method
- Spectral solver for REXI term $(L+a)^{-1}$

Target:

Maximize h (accuracy) to **minimize M** (computational workload)

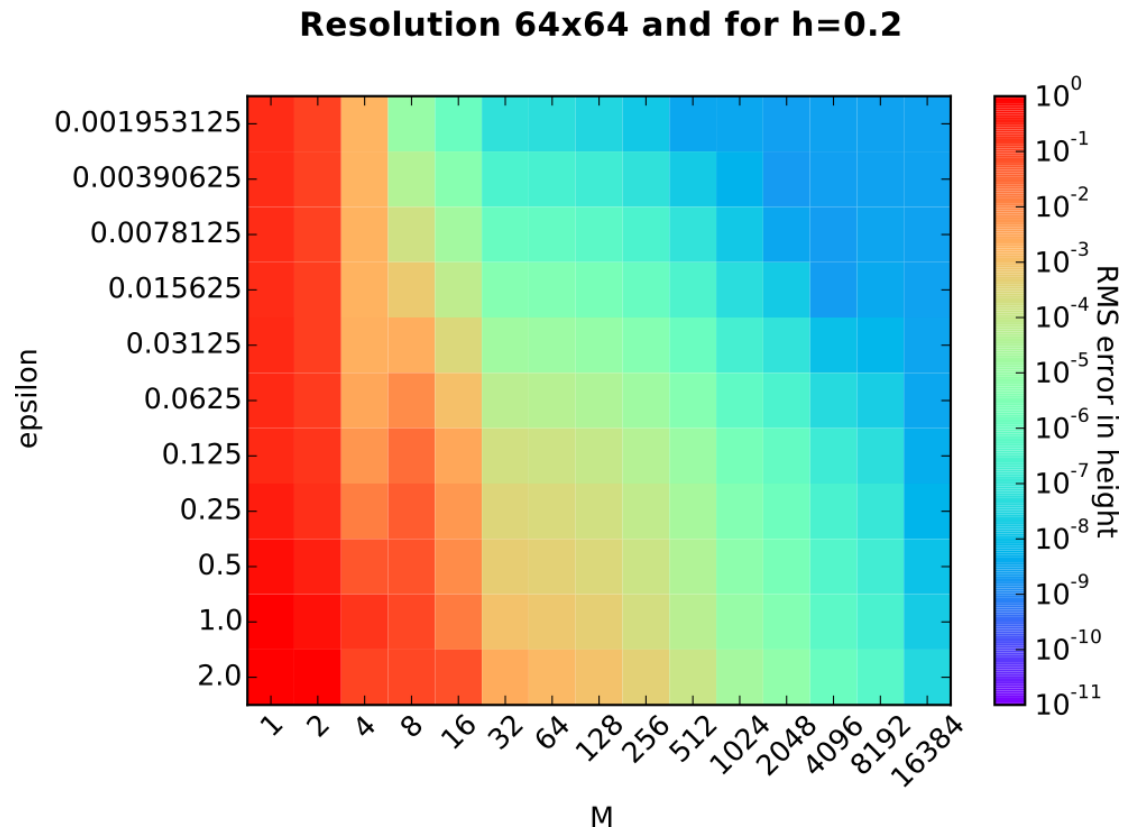
- Optimum of h close to 0.2
- M for this test case close to 1024



Parameter studies for oscillatory behavior

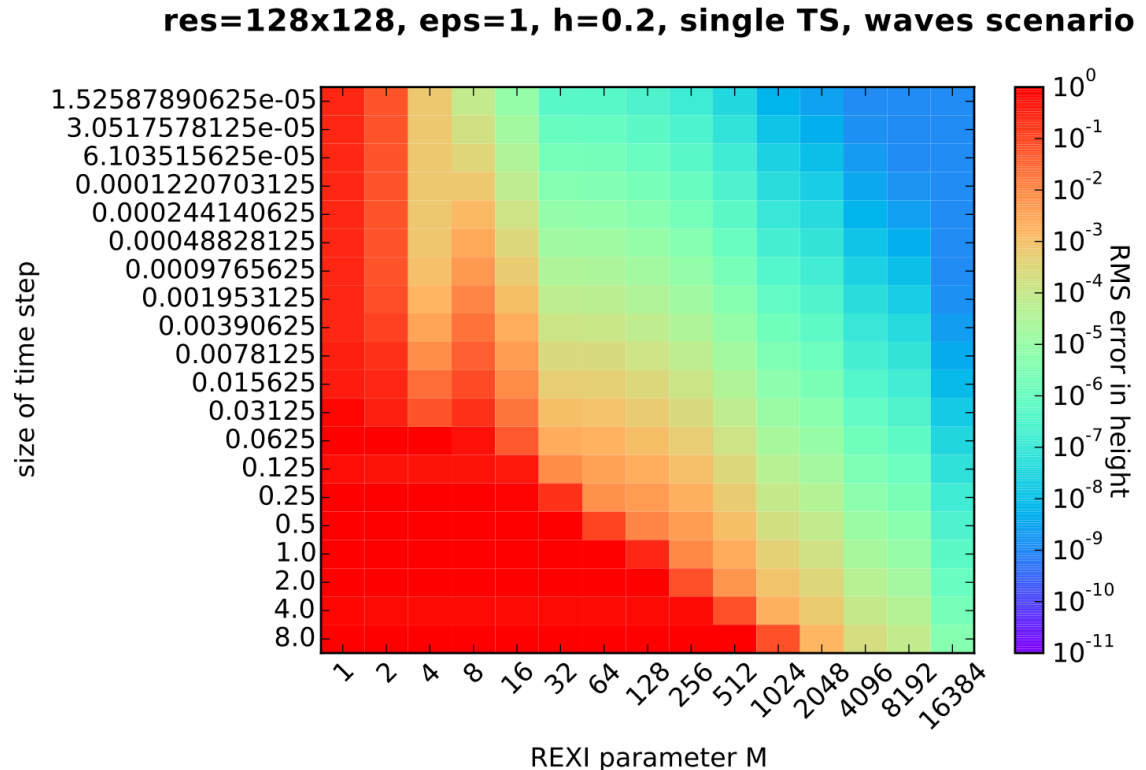
- Larger epsilon
=> More oscillations
- Increasing number of poles M required for larger epsilon

$$U_t = \epsilon L(U)$$



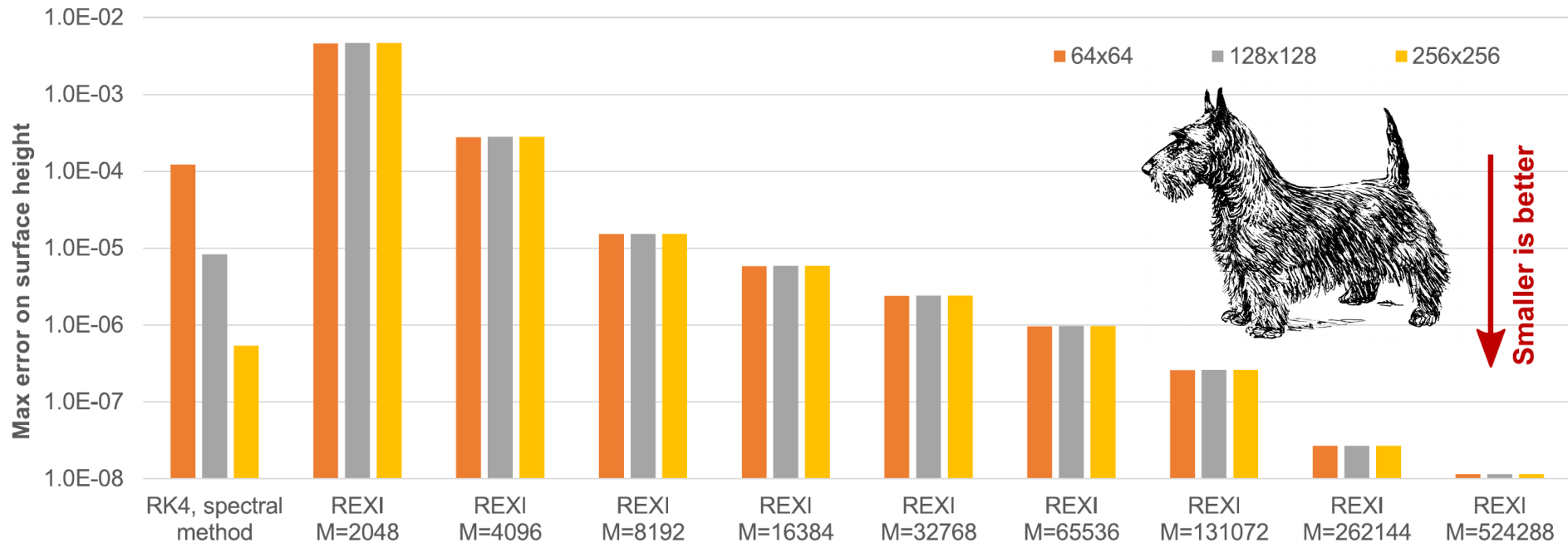
Dependency of M to size of large time step

- Larger time step => Larger M
- We can observe a linear dependency of M to dT
- Larger time step sizes result in an increase in parallelism!



Spectral methods vs. (T)REXI

dt=5.0, T=50.0, CFL=0.3, RK4



- Waves initial distribution
- Possibility of higher accuracy compared to solution with spectral method (Errors in time stepping dominate)



Performance, performance!

New dimension of parallelization

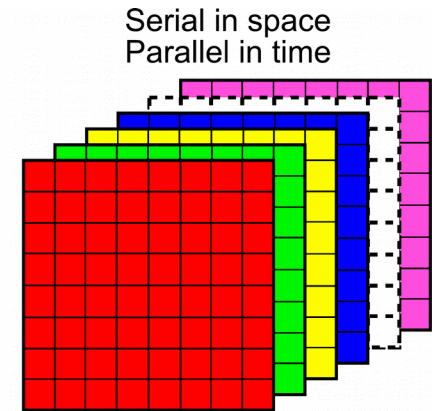
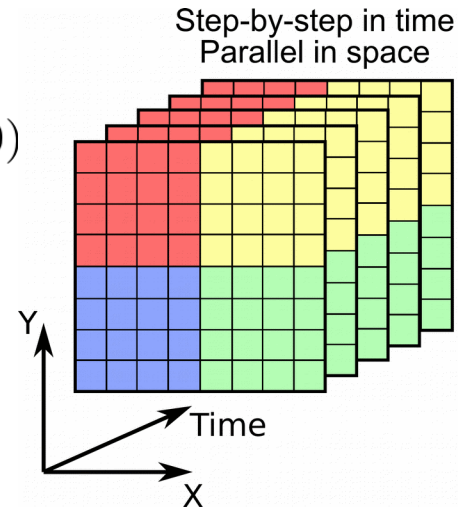
- New Parallelization degree over the sum!

$$e^{\tau L} U(0) \approx \sum_{n=0}^N \gamma_n^{Re} (\tau L + \alpha_n)^{-1} U(0)$$

- Each term totally independent

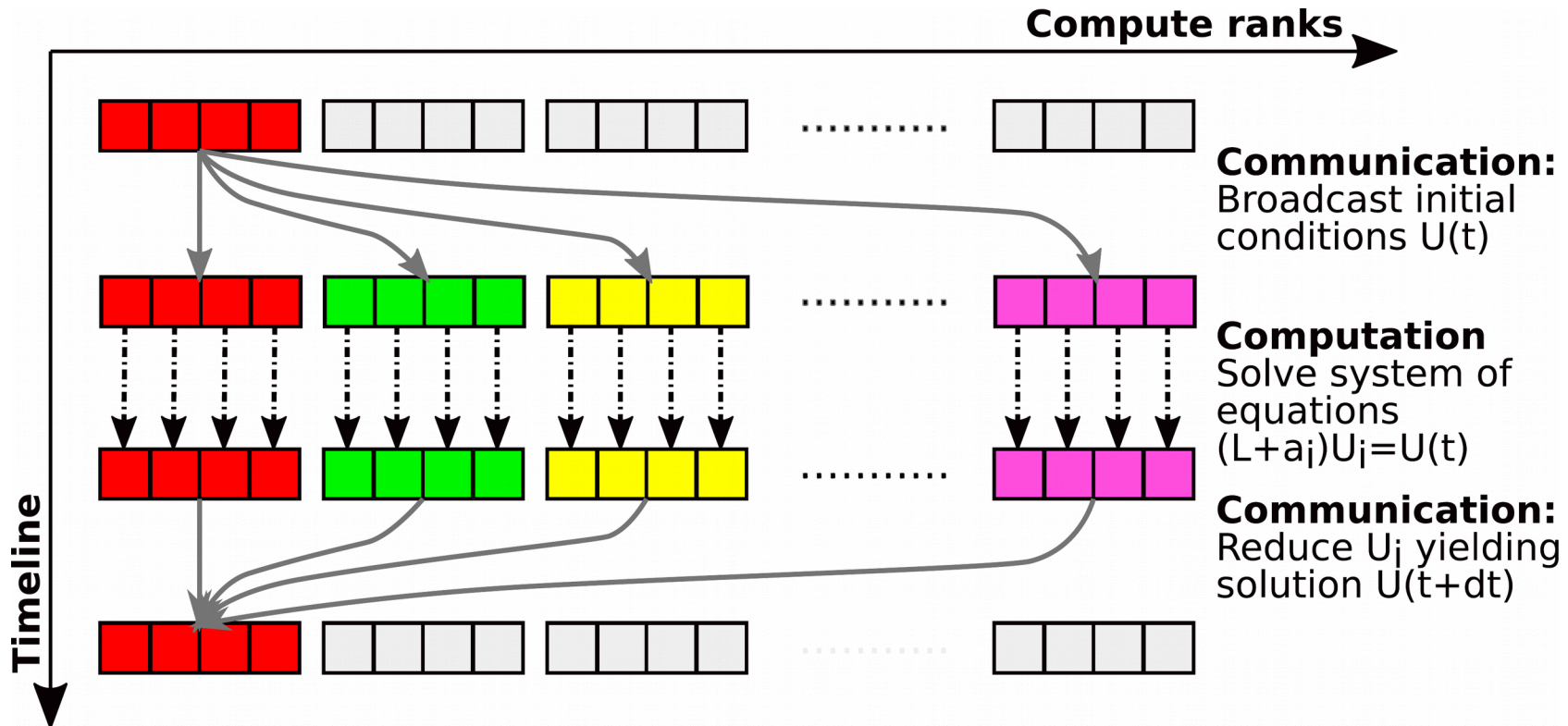
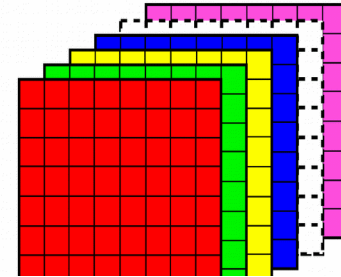
- Parallelization

- in **space** and sequential in time or
- in **time** and sequential in space
- both in **time and space**

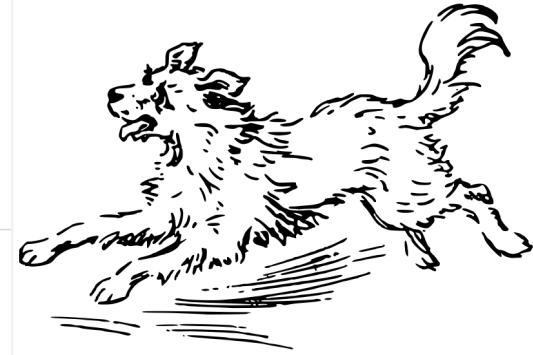


REXI: One parallelization pattern

Serial in space
Parallel in time

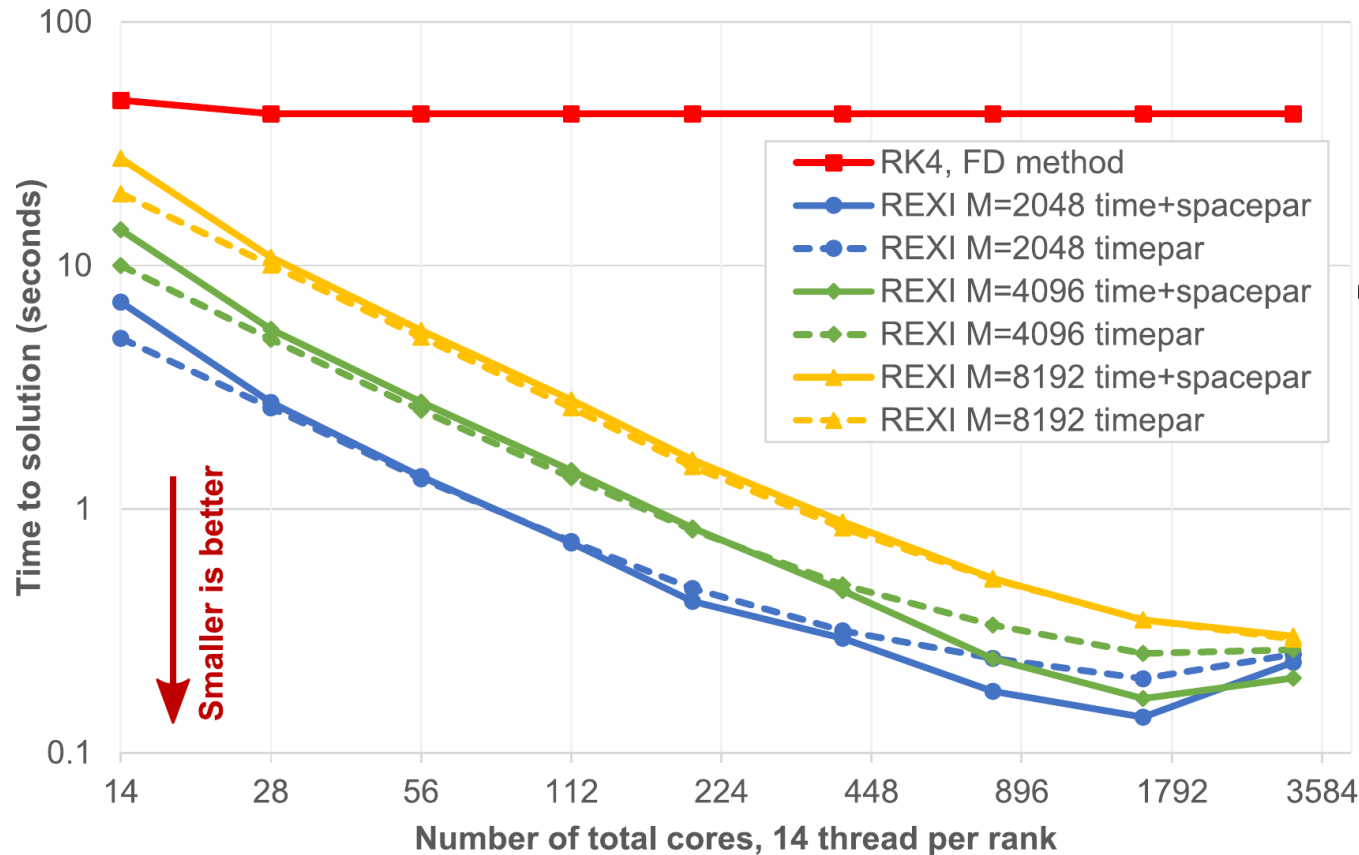


Performance: FD vs. (T)REXI



N=128x128

- Two orders of magnitude faster with similar accuracy



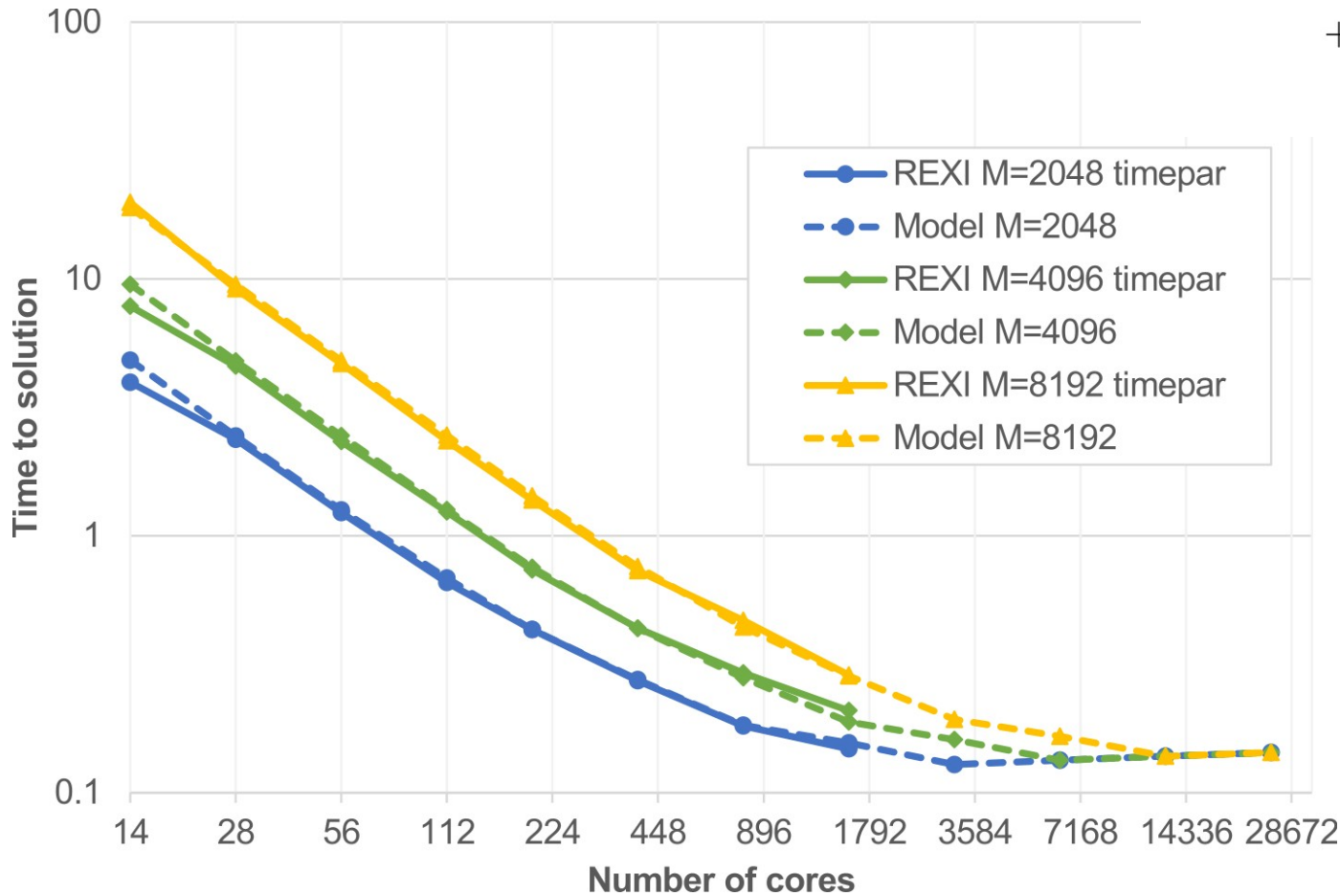
Helmholtz equation is directly solved in spectral space

Computed on Linux Cluster, LRZ / Technical University of Munich

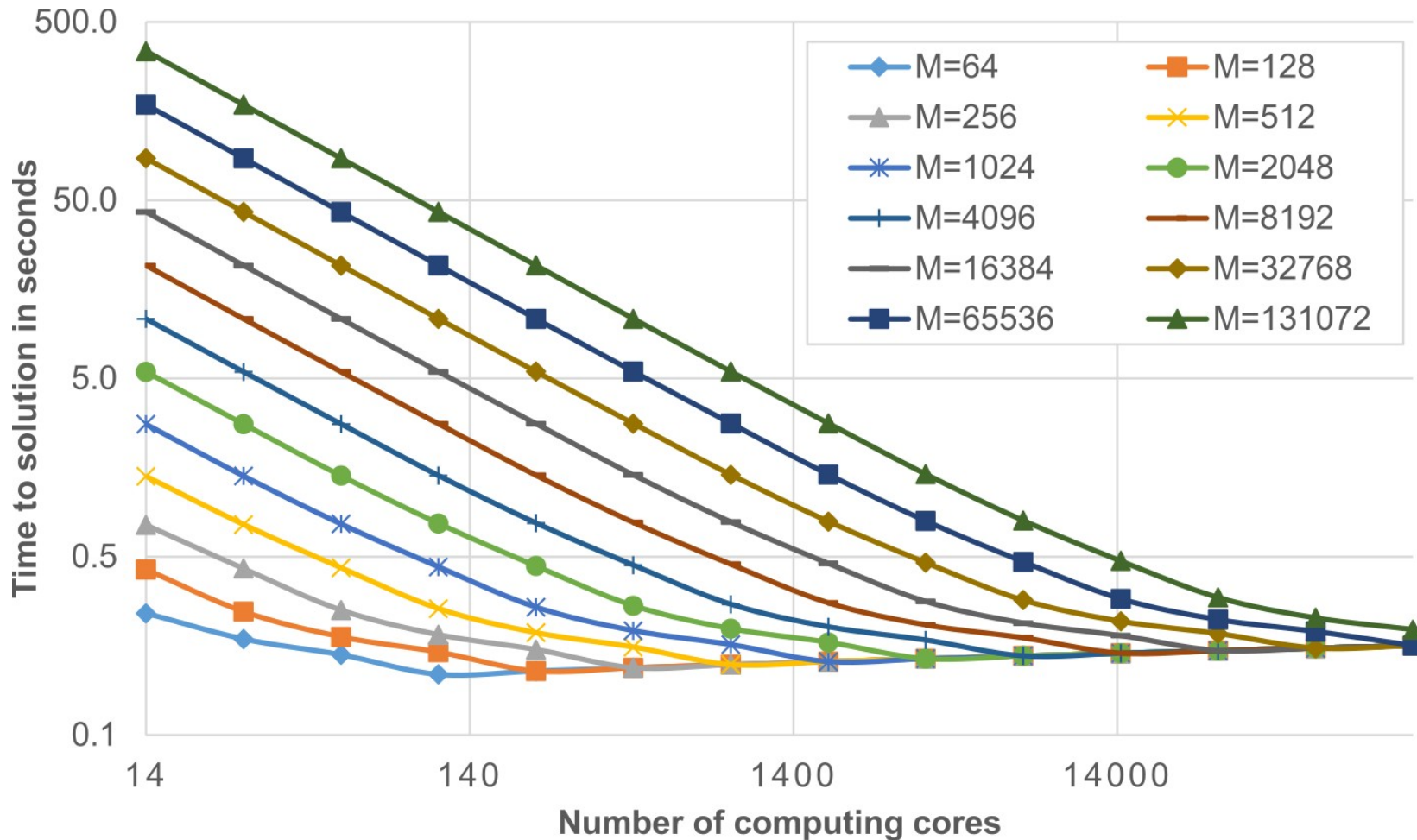


Performance modeling (FD methods)

$$T(C, M) = \underbrace{s_L}_{\text{serial part}} + \underbrace{s_B \log(C) + s_R \log(C)}_{\text{serial/parallel part}} + \underbrace{p_W \left[\frac{W}{\min(C, W)} \right]}_{\text{parallel part}}$$



Extrapolation with performance model



PinT it!



Summary

- Limitations of scalability in space
- Mathematical reformulation with exponential integrators typically computational expensive
- **(T)REXI** can be used to efficiently solve it massively parallel
- Significant speedups beyond scalability in space
- **Additional degree of parallelization** can be used for performance boost, by avoiding limited scalability in space
- If spectral solver is not applicable, efficient **iterative solver** for $(L-a)^{-1}$ required

Outlook

- Include **non-linear** part of SWE with semi-Lagrangian method
- Several new research areas arising:
 - Price to pay?
 - Additional energy consumption?
 - New heterogeneous network connectivities
 - Vectorization over elements in time
 - Fault tolerance
 - ...
- Long-term vision:
Develop standard set of numerical PinT kernels for broader experiments

PhD position available – Please contact me

